

Weekly School Activity Sheet

1. Grade: 11

Subject: ICT

Week: November 2

2. Lesson: ICT applications in Entertainment

3. Student activities:

(i) Identify various occasions which use ICT in entertainment and explain them with examples.

(ii) Identify internet based games and give examples for them.

(iii) Identify the occasions which use simulation and explain them.

4. Reference books, web sites, LMS and teaching aids:

www.jiscdigitalmedia.ac.uk

www.wikipedia.org

5. Learning Outcomes:

(i) Briefly explains the usage of ICT in film and game industries.

(ii) Briefly explains the usage of ICT in audio clip and video clip editing.

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